

# 17-723: Designing Large-scale Software Systems

Interface Design Exercise

# This Lecture

- Response to your Feedback
- Overview of Milestone 3
- Interface Design for the Project
- Outlook towards Milestone 4

*Instructors are “responsive and patient to answer questions in class or slack.” 😊*

# Your Feedback!

*“The instructors is enthusiasm and encouragement and make me feel happy to join the class.” 😊*

**Exit tickets** provide effective practice for students to summarize the lecture, and an opportunity for students to resolve confusions. 😊

**Examples** in class provide students with concrete applications of design principles. 😊

Encouraging students to participate with **chocolate** rewards is effective. 😊

**In-class discussions** help students more deeply think about the course material. 😊

# Your Feedback!

Providing students with **code samples or templates** for the project will allow them to **focus on the design elements** and less on the front-end development.

- Thanks for the feedback! We will do this next year!
- Feel free to ask for support on Slack
- **Pair Programming** (two developers coding at one laptop, one typing the other one talking) can help you get up to speed faster with a new framework

*“Some of what we are taught is too abstract and high-level. Can give more concrete tactics”*

# Your Feedback!

The focus on principles is useful but you may want to provide a few concrete **guidelines or best practices** to students for them to take into professional contexts.

- We will try to include more concrete “**design recipes**” in future lectures
- Keep in mind that design cannot always be reduced to step-by-step instructions (otherwise ChatGPT / GitHub Copilot could do it). Experience with many examples will teach you more than following concrete steps that someone has laid out for you
- Most concrete guidelines typically apply to specific domains or scopes; principles are more widely applicable and long-lasting!

# Your Feedback!

The **project** (develop a web application) may **not feel aligned** to the topic of the course (**systems design**) for some students who do not have domain knowledge required for the project

- We will make the **connection** between the project milestones & course topics more clear
- In the project you will experience **making design decisions** in large-scale systems and **experience the consequences of your decisions** (this is why we let you implement it rather than just draw it)
- More on this today

# Recall Interface Specifications

## **Syntactic View**

Describe document format, the actions that can be performed, their parameters, and outputs.

## **Semantic View**

Describe the purpose / meaning of the resource / action:

- **Side-effects:** Changes to the state of a resource or environment
- **Usage restrictions:** Who can perform this action?
- **Error Handling:** What errors can occur and why?
- **Examples:** Examples of outputs for a given input

# OpenAPI GET Specification Example

```
1. paths:
2.   /users/{userId}:
3.     get:
4.       summary: Returns a user by ID.
5.       parameters:
6.         - name: userId
7.           in: path
8.           required: true
9.           description: Parameter description in CommonMark or HTML.
10.          schema:
11.            type : integer
12.            format: int64
13.            minimum: 1
14.       responses:
15.         '200':
16.           description: OK
```

Lets you generate server stub code for many languages and **generate HTML documentation**

See <https://swagger.io/docs/specification/basic-structure/>



# OpenAPI POST Specification Example

```
1. paths:
2.   /users:
3.     post:
4.       summary: Creates a user.
5.       requestBody:
6.         required: true
7.         content:
8.           application/json:
9.             schema:
10.              type: object
11.              properties:
12.                username:
13.                  type: string
14.       responses:
15.         '201':
16.           description: Created
```

Lets you generate server stub code for many languages and **generate HTML documentation**

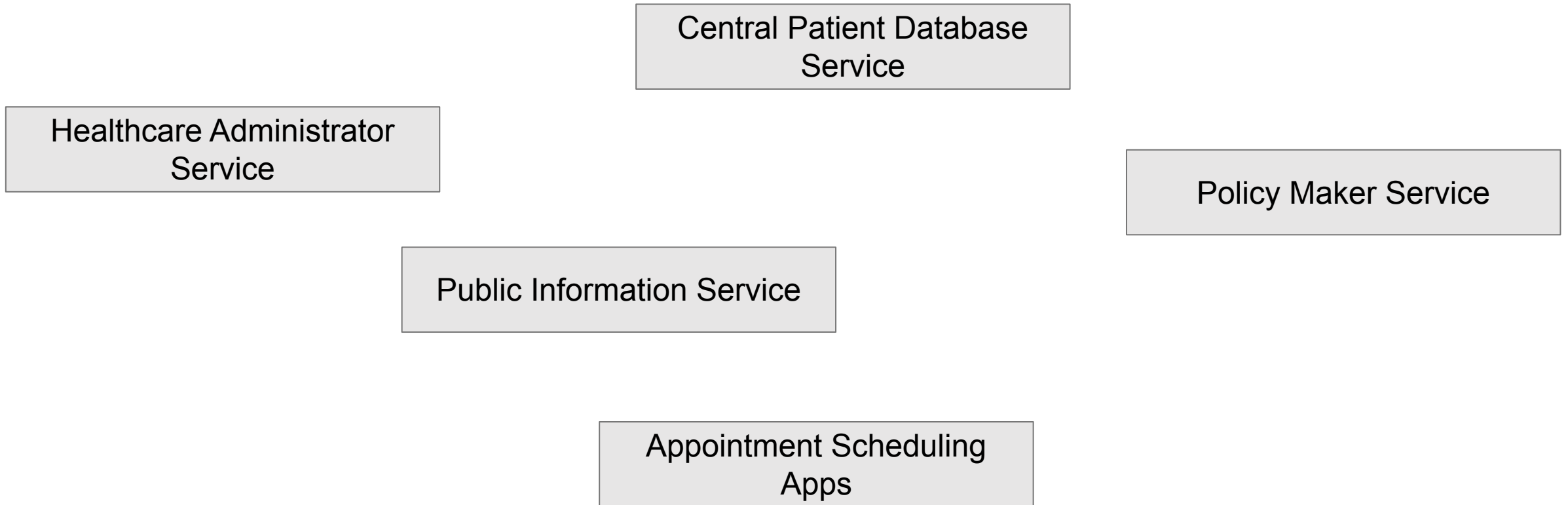
See <https://swagger.io/docs/specification/basic-structure/>

# Example Interface Specification (GDS from Interoperability Lecture)

Add-on: (**price**, **name**, **description**, **id**)

- **price (int)**: The price in cents (excl. tax) additionally charged when this add-on is selected
- **name (str)**: The name of the add-on as shown to the user (in UTF-8)
- **description (str)**: A short description shown to the user in order to decide if they want to purchase the add-on (in UTF-8)
- **id (str)**: Unique identifier of this add-on starting with the flight number (in ASCII)

# Responsibility Assignment



# What Data Needs to be Exchanged?

**Test Reporting**

**Quarantine Recommendations**

# API Design Exercise

Design a first draft of your team's APIs (syntax) in the Shared Document.

Teams for the Test Reporting & Quarantine Recommendations:  
-> Create OpenAPI specification

Then meet with other teams to give each other feedback!

# API Design Exercise: Semantics

Meet in your Project Groups to **update the syntax** of the your API and **add descriptions of the semantics**.

## Semantic View

Describe the purpose / meaning of the resource / action:

- **Side-effects:** Changes to the state of a resource or environment
- **Usage restrictions:** Who can perform this action?
- **Error Handling:** What errors can occur and why?
- **Examples:** Examples of outputs for a given input

# Project Tasks

- Design your Service's API **by the end of Thursday Mar 14** and document it in the shared Google Docs Document
- Comment on the APIs of other Teams to ensure consistency