

17-723: Designing Large-scale Software Systems

Quality Attributes & Trade-offs

This Lecture

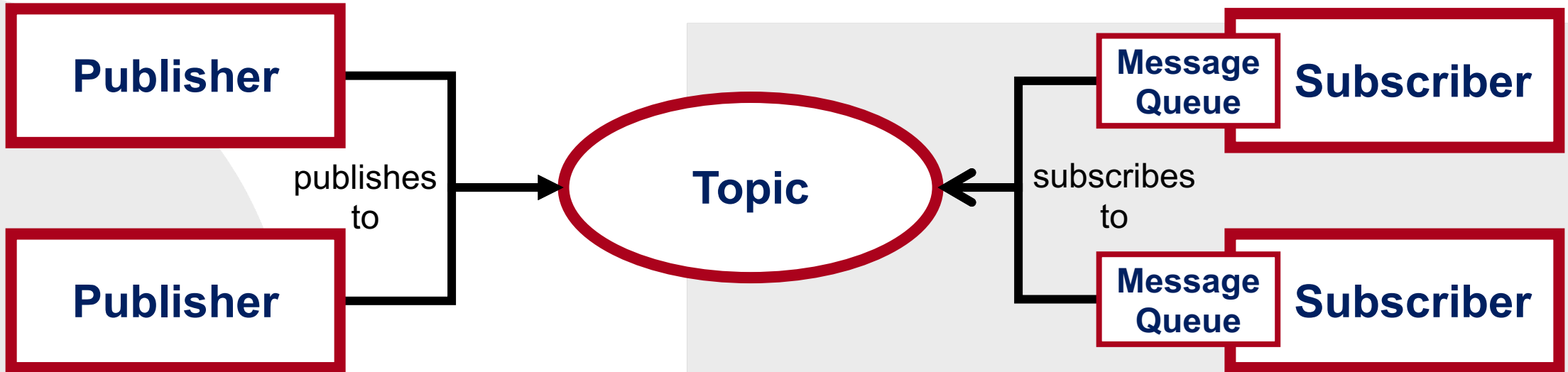
- What are Quality Attributes, and why should I care?
- How do I specify Quality Attribute Requirements?
- What are Quality Attribute Trade-offs and where do they occur?

Note: ROS is just a case study, not a learning objective of this lecture

Recall from Reading: Publish-Subscribe

```
pub = nh.advertise("topic_name");  
pub.publish(msg)
```

```
nh.subscribe("topic_name", 10, callback);
```



What are Advantages and Disadvantages of each? Discuss with your Neighbor!

Publish Subscribe	Direct Communication

Lesson Learned: Design decisions impact other properties of the system, besides functionality. We call these other properties “**quality attributes**”

What are Advantages and Disadvantages of each?

Publish Subscribe	Direct Communication
Easier to add new publishers and subscribers → Extensibility	Sender can detect if listener is not available → Robustness
Components can dynamically subscribe and unsubscribe → Run Time Flexibility	Easier to understand what components communicate with each other, making it less error-prone → Understandability

Quality Attributes Measure the “Goodness” of a Design along a Certain Dimension

- Functionality describes **what** the system does, quality attributes describe **how well** it does it
- E.g., **Extensibility, Availability, Security, Performance, Robustness, Interoperability, Testability, ...**

What Quality Attributes are Important for ... ?

- Social Media Systems (e.g., Facebook)

Availability
Extensibility

- Mars Rovers

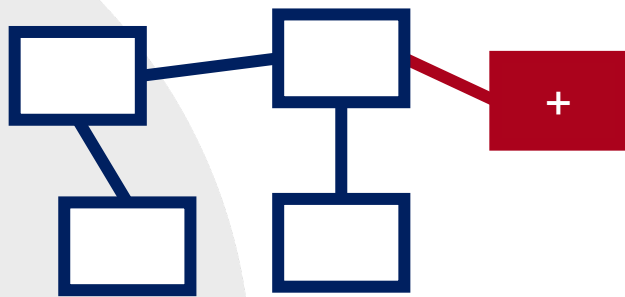
Robustness

- Financial Trading Systems

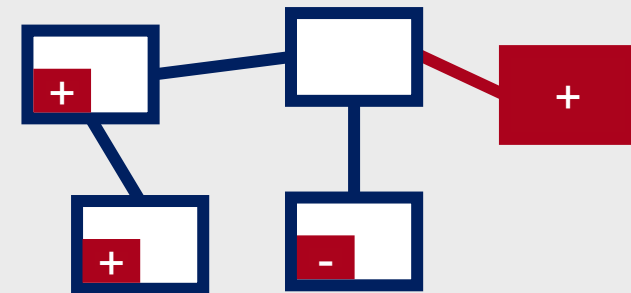
Performance

Extensibility

The degree to which a system minimizes the amount of **effort** and **error-proneness** of adding **additional functionality**



More Extensible



Less Extensible

How to Specify Extensibility?

- “The system should be extensible.” **Too broad**
- “Adding new sensors should be easy.” **What does easy mean?** **What kinds of sensors?**
- “Adding new depth sensors should not require changing components that process depth images.” **Good**
- “Adding new depth processing functionality should minimize changes to existing pre-processing components.” **Good**

Quality Attribute Specifications Should Be **Measurable** with a Concrete Metric

- **Hard Threshold** (e.g., **Performance**: “response time < 1s”, **Availability**: “99+% up time”, **Security**: “prevent attack”, ...)
- **Soft Goal** (e.g., **Changeability**: “as little effort as possible”, **Performance**: “as fast as possible”, **Security**: “as little data compromised as possible”, ...)



Not All Extensions Are The Same

- Publish-Subscribe easily supports:
 - Adding new **Publishers**
 - Adding new **Subscribers**
- Publish-Subscribe does not easily support:
 - Adding new **data fields** to the message types

Quality Attribute Specifications Should Describe the **Scenario** that is being Measured

- What does the system respond to?
 - **Extensibility**: Which features are added?
 - **Performance**: The response time to which requests is measured?
 - **Robustness**: Which deviations from normal conditions are considered?
 - **Security**: What types of attacks should the system prevent?

What Quality Attributes are Important for ... ?

- Social Media Systems (e.g., Facebook)

Availability
Extensibility

- Mars Rovers

Robustness

- Financial Trading Systems

Performance

Again?!
Now with
**Measurable
Scenarios!**

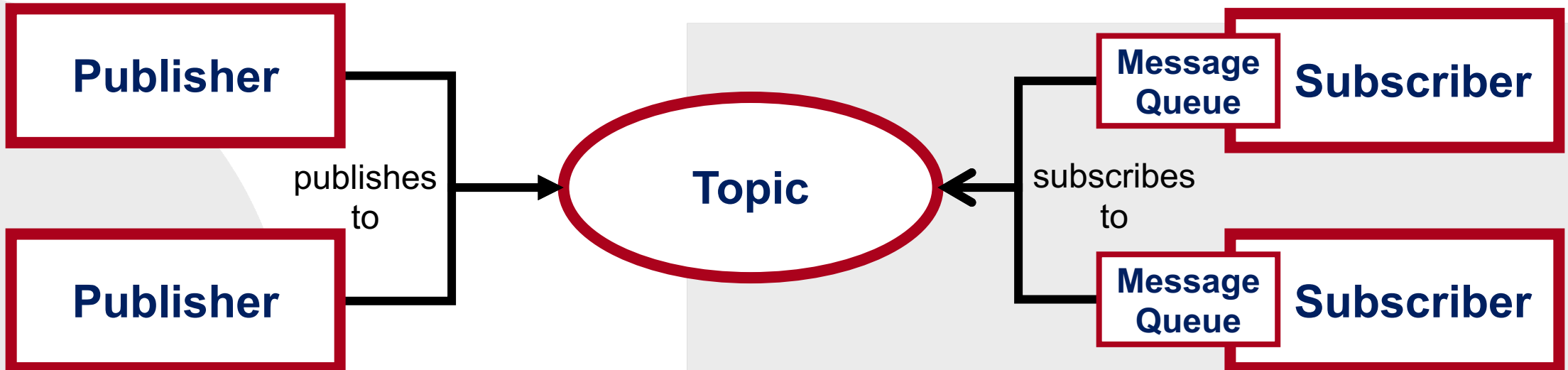
String-based topic names are **error-prone** when topic names change in one place, but not another!

→ Lesson Learned: Communication Mechanisms can impact **Changeability**

What Could Go Wrong with ROS Topic Names?

```
pub = nh.advertise("topic_name");  
pub.publish(msg)
```

```
nh.subscribe("topic_name", 10, callback);
```



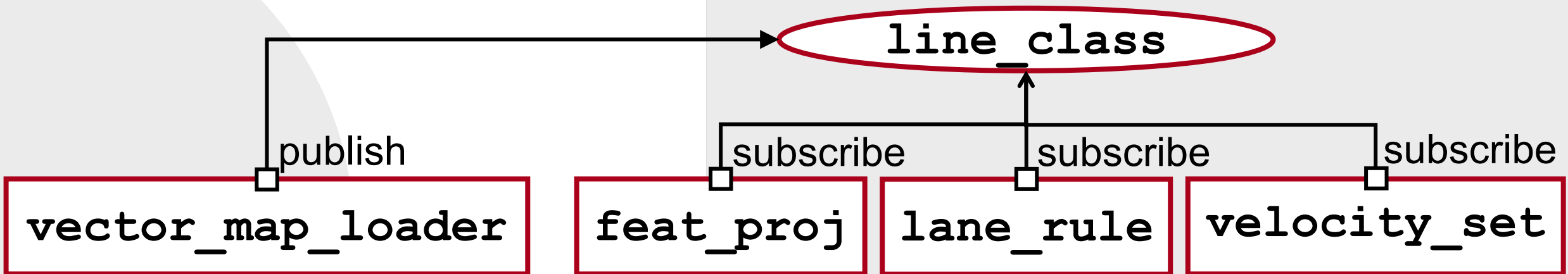
Real-World Bug from Autoware.AI

Bug-introducing commit (inconsistent topic-renaming):

```
- ros::Publisher pub = n.advertise<[...]>("/line_class", [...]);
```

```
+ ros::Publisher pub = n.advertise<[...]>("/line", [...]);
```

Intended Architecture:



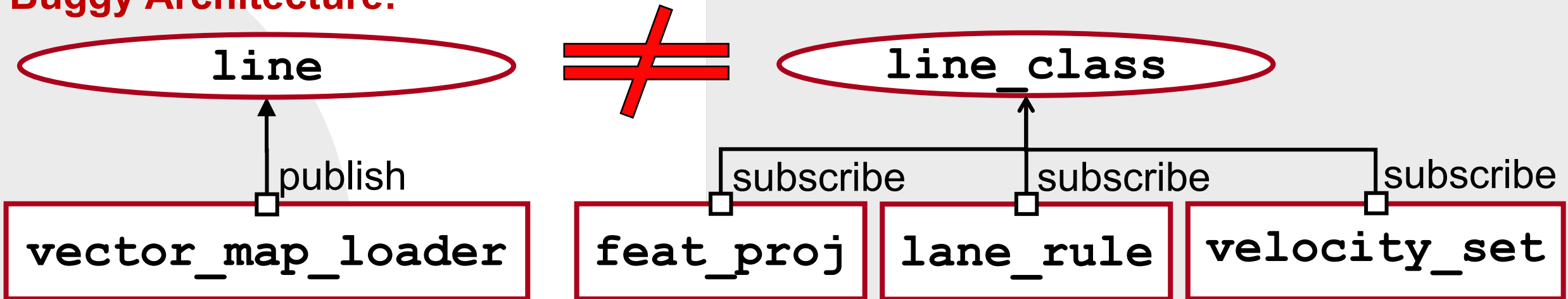
Lesson Learned: When using frameworks and libraries, be aware of their quality attributes, as even correct implementations can cause issues for your system!

Real-World Bug from Autoware.AI

Bug-introducing commit (inconsistent topic-renaming):

```
- ros::Publisher pub = n.advertise<[...]>("/line_class", [...]);
+ ros::Publisher pub = n.advertise<[...]>("/line", [...]);
```

Buggy Architecture:

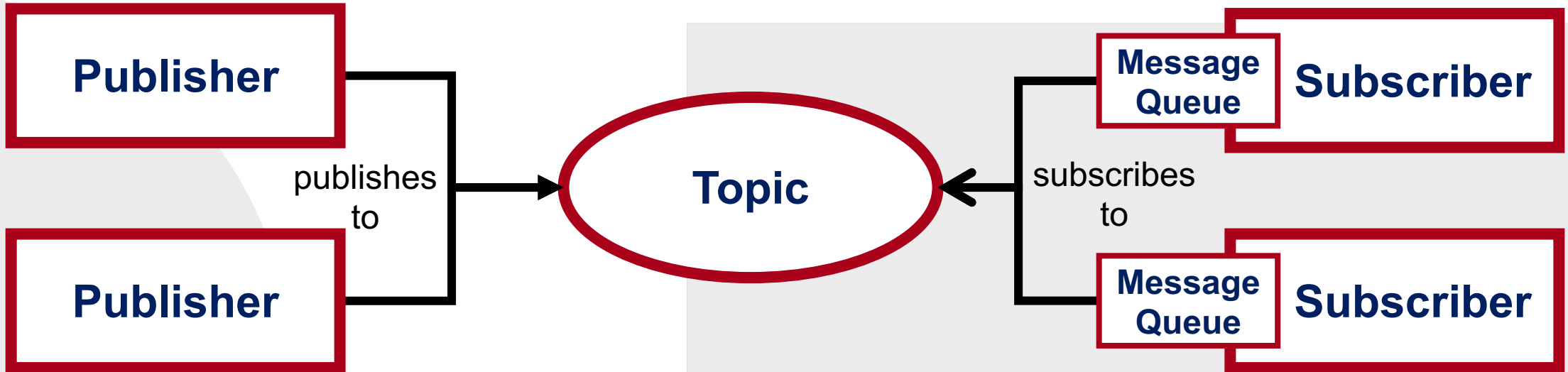


Fixed queue sizes might lead to **message-loss** if subscribers cannot keep up with the publishing rate.
→ Lesson Learned: Functionality can depend on **Performance**

What Could Go Wrong with Message Queues?

```
pub = nh.advertise("topic_name");  
pub.publish(msg)
```

```
nh.subscribe("topic_name", 10, callback);
```



Lesson Learned: Some quality attributes (e.g., extensibility, changeability, testability) are **design-time concerns**, while others (e.g., performance, availability, scalability) are **run-time concerns**

Performance

- The degree to which a system minimizes the time between requests and responses (**response time**) or maximizes the number of responses within a given interval (**throughput**)
- In real-time systems **worse case response time** and **variance / jitter** are often more important
- Most client-server applications focus their requirements on predictability, so care more about **average case response time** and/or **throughput**
- High performance can positively impact **usability**

Limitations of ROS 1 motivated **Big Re-design** of the Framework towards ROS 2

- ROS 1 does not support **Real-Time Performance** requirements
 - No guarantees about message order or message delivery time
- ROS 1 does not support **Security** requirements
 - Any component can subscribe to any topic, listening to all messages
- **Effort** to update from ROS 1 to ROS 2 is quite **high**

Quality Attributes Are Load-Bearing Walls

- Quality attributes are very **hard to “add in later”**
- Design decisions that affect quality attributes are **hard to change**
- Early decisions in the architecture strongly impact the possible quality attributes of a system
- Often quality attributes are **cross-cutting** concerns, not localized in one part of the system, but spread throughout

Lesson learned: In many cases quality attributes conflict with each other. This requires us to settle for a solution that is “good enough” for our goal.

Design Exercise

The average delay between sending data and receiving data is minimal

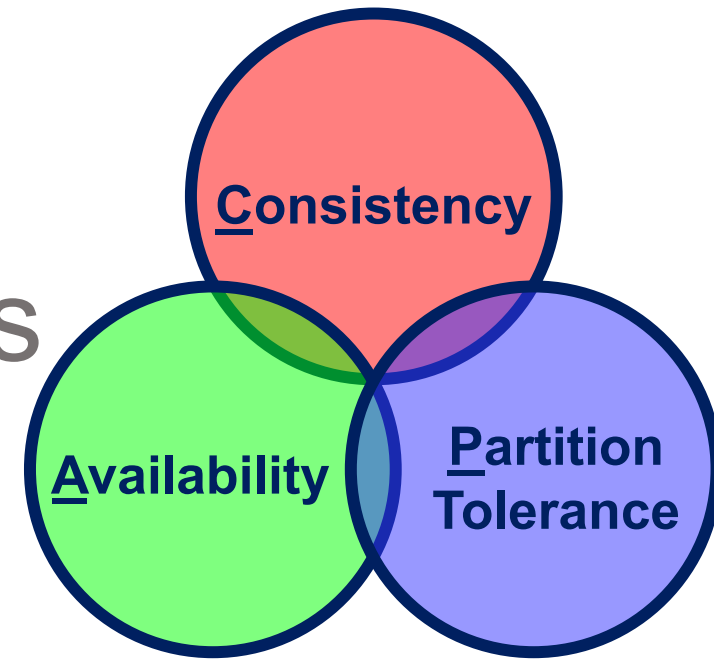
No messages are lost

How can we make publish-subscribe **fast**, **reliable**, and **secure**?

Data sent between components can only be read by authorized receivers



Trade-offs in Database Systems



CAP Theorem: You can only pick 2 of:

- **Consistency** = Every read receives the most recent write or an error
- **Availability** = Every read receives a (non-error) response
- **Partition Tolerance** = The system continues to operate despite network failures

Lesson learned: Since we **cannot** always **maximize all** quality attributes, we must **prioritize** which ones are most important and make **trade-offs** accordingly.

Examples of Quality Attribute Trade-offs

- **Security vs. Usability**

- Two-factor authentications is **more secure** but **harder to use**
- Remembering a long password is harder than

- **Security vs. Performance**

- Encrypting and decrypting data **slows down** the system while making it **more secure**

- **Performance vs. Reliability**

- TCP (**slow** but **reliable**) vs. UDP (**fast** but **unreliable**)

Lesson learned: Whether quality attributes conflict with each other or support each other depends on the context and the design decision under consideration

Examples of Quality Attribute Synergies

- **Performance** and **Usability**
 - **Faster response times** make it **easier to use** interactive systems
- **Performance** and **Security**
 - **Faster intrusion detection** can keep the system more **secure**
- **Performance** and **Reliability**
 - Components with message queues **lose fewer messages** if they **process messages faster**
 - Highly **reliable connections** do not require many retries, resulting in **faster average case delivery**

This is called **Attribute-Driven Design (ADD)**

How to Make Design Decisions in a Large Design Space?

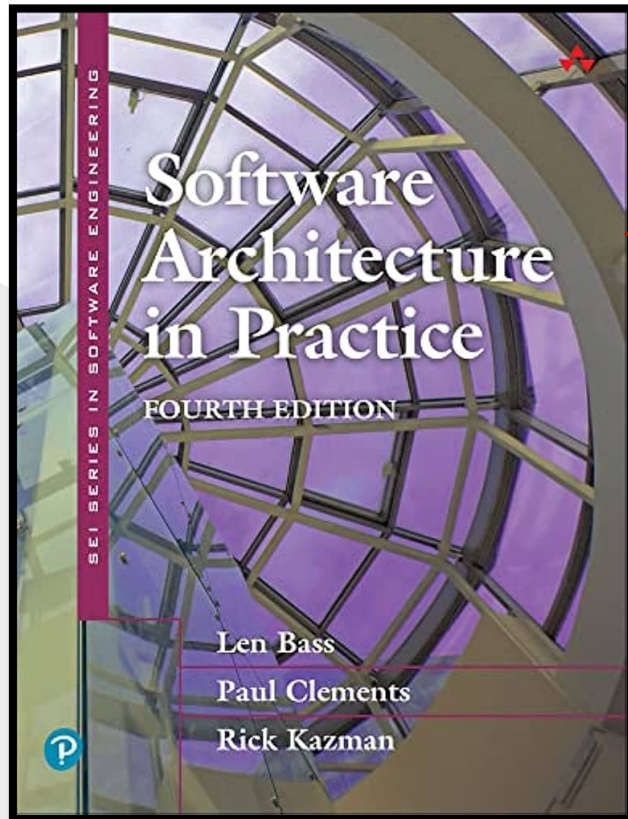
Iteratively improve your design:

1. **Select** a quality attribute to improve (iteration goal)
2. **Chose** one or more parts of the system to refine
3. **Find & sketch** candidate solution & describe design decisions
4. **Analyze** candidate solution for iteration goal and other quality attributes
5. **Iterate** if necessary

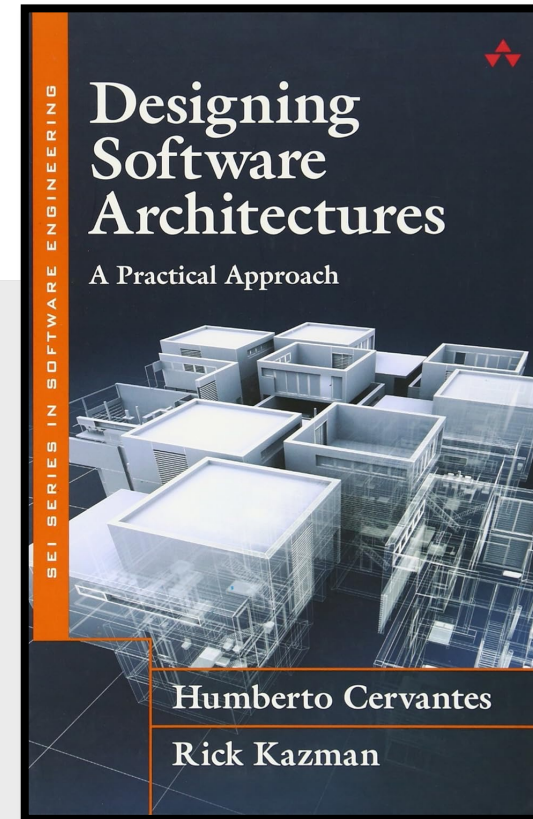
Don't Forget about the **Cost** of your Design!

- Cost is not a quality attribute, but an important architectural driver that determines whether a design is feasible
- Cost can include the implementation effort, price of buying existing software, and operating cost

Recommended Reading on Quality Attributes



Highly recommended for many topics throughout this course. Find it [here](#) (free with CMU account)



Please Complete the Exit Ticket in Canvas!

Question 1

1 pts

Please briefly summarize the key messages from today's lecture (2~3 sentences).

Question 2

1 pts

Based on today's lecture, please describe **two quality attributes** that are important when designing a web-based appointment scheduling system for medical testing and describe whether they are **likely in conflict, in synergy, or independent** of each other.

Question 3

1 pts

Please leave any questions that you have about today's materials and things that are still unclear or confusing to you (if none, simply write N/A).

Summary

- Functionality is not the only concern of software design
- Quality attributes measure the “goodness” of a design along a certain dimension
- Quality attribute specifications should be **measurable** and describe a **scenario** to which the system responds.
- Quality attributes are very hard to “add in later”, **so consider quality attributes early in the design process**
- Since we cannot always maximize all quality attributes, we must prioritize which ones are most important